

# Intramural Sports Handbook

Revised 8/12/11



## I. Website

The Intramural Sports website, <http://www.uri.edu/recservices/imsports> and the URI IMLeagues website, <http://www.IMLeagues.com/schools/uri>, will serve as the primary source for all Intramural Sports Program information. The IM Sports website will contain current information regarding registration periods, captains meeting dates and times, event schedules, cancellations, and information on upcoming events and all other information pertaining to the IM Sports Program. The IMLeagues website will serve as the registration website, have team standings, tournament and playoff brackets, and cancellations. Participants and team captains are urged to check both daily during sport seasons in order to receive the most up to date information regarding our programs. Any questions or discrepancies in schedules, game results, etc. should be directed to the IM Sports Office (401.874.5972) as soon as possible.

## II. How to Enter/Participate

### Schedule of Events

Each semester's schedule of events, registration periods, and the starting dates are published before the start of the upcoming school year. Additional activities and information are announced periodically through the Intramural Sports Bulletin Board, Intramural Sports flyers, the Intramural website ([www.uri.edu/recservices/imsports](http://www.uri.edu/recservices/imsports)), and the URI IMLeagues website ([www.IMLeagues.com/schools/uri](http://www.IMLeagues.com/schools/uri)). IM Sports brochures are available on the website and in the IM Office. All activities are subject to change.

### How to Enter/Entry Fees

All registration will take place online on the URI IMLeagues website. For specific How to instructions for IMLeague go to [uri.edu/recservices/intramuralregistration.html](http://uri.edu/recservices/intramuralregistration.html). Captain's entry forms must be submitted prior to the end of the sports registration period. Once the team has been created on the IMLeagues website, teammates can register to join the specific team. In order to select the desired time slot for games, the minimum number of participants must be registered. Time slots are given in priority order based on completion of registered team. All team members must be registered on IMLeagues before captain can access date and time selections. **Teams must also have a representative, preferably the team captain, present at the Mandatory Captains Meetings held for each sport/event.** If no one from the team shows up at the meeting, team will be **removed** from league.

Check the IM Calendar of Events for specific entry deadlines. Don't wait until the last minute to submit Captain entry forms, as space may be limited for certain programs. Teams will receive scheduling priority based on the order in which captain's forms and minimum participants registered are received. Submitting an entry form does not guarantee a spot on the playing schedule. Team entry fees and forfeit deposits will be collected at the Intramural Sports office located in Keaney when handing in Captain's Entry Form. Teams that do not attend the Captains Meetings will be removed from the schedule. After the completion of the mandatory Captains Meeting for each event NO REFUNDS will be granted.

### Free Agency

If you cannot put together your own team, you may be able to participate as a Free Agent. You can enlist yourself as a free agent on the IMLeagues website in as many divisions within a league as you'd like. You will be visible to all members/captains of the site and can request to join teams, or post information about yourself so team can request you to their team. You must attend the appropriate Captains Meeting for the sports/events you intend to play.

### Entry Deadlines

Registration periods are established to allow enough time to schedule league/tournament games and playoffs. In order to run an efficient program, these deadlines must be strictly enforced. Late entries will NOT be accepted.

### Athletic Attire

Proper athletic attire must be worn during all Intramural Activities. Proper attire pertains to all articles of clothing including footwear. Participants may not wear sandals, flip-flops, or metal spiked cleats during any Intramural activity. Pants must not have pockets in order to prevent medical emergencies. Players cannot participate while wearing any form of jewelry (rings, earrings, necklaces, bracelets, etc.). Players must tape over them or remove them in order to play. The Intramural Sports Staff will not provide medical tape for instances. The only exception to this rule is medical alert jewelry.

### III. Eligibility

Participants are responsible for their own eligibility. Furthermore, each team captain is responsible for checking the eligibility of his or her team members. Inquiring about eligibility in advance of contests precludes delays and potential disqualifications. The Intramural Sports Staff will check the eligibility of players if an opposing captain lodges a protest or the Intramural Staff has reason to believe the person in question is not eligible.

All student participants must be enrolled (full or part time and matriculating) at the University of Rhode Island **AND** have paid the recreation fee in order to be eligible for participation in the Intramural Sports Program. All URI faculty and staff must have purchased a current REC Pass Membership in order to be eligible to participate in the Intramural Sports Program. URI Alumni are not eligible to participate in the Intramural Sports Program. All participants must present a valid URI ID Card to the Intramural Staff before the start of every scheduled contest. No other form of identification will be

accepted. **No URI ID Card = No Participation. The only exception to this policy is purchasing a Forgotten ID pass at the REC Service Center.**

Anyone who participates under an assumed name or uses someone else's ID is ineligible and will be suspended for the remainder of that sport's season and may face additional penalties. A team guilty of using such a player will forfeit all contests in which the ineligible player participated.

#### Intercollegiate Team Members and Junior/Community College Athletes

**Intercollegiate Team Members:** "Active" members, including redshirts of the varsity or other intercollegiate teams are ineligible to participate in the same or related sport for a period of one (1) year from the date of their last intercollegiate competition. For example, varsity baseball and softball athletes cannot compete in IM Softball. "ACTIVE" members shall be defined as any athlete whose name appears on an official varsity team roster. Intercollegiate athletes may participate in other Intramural activities but are strongly encouraged to check with their coaches and gain their approval prior to participation in any Intramural event.

**Junior College/Community College:** Athletes who have competed for a junior college or community college team are ineligible to compete in those sports or related sports during the same academic year.

#### Professional/SemiPro Athletes

Any student, faculty or staff member who is or has been a professional player or athlete is ineligible for 5 years from the date of the last professional participation in that sport or a related sport. A professional/semiPro player or athlete is defined as one who has received monetary remuneration for his/her athletic services.

#### Sport Club Members

Sport club members are eligible to participate in intramural team sports. Teams will be limited to three (3) club athletes per team in the same or equivalent sport in which they participate. Club members are those persons who have participated in practices/games with club during the current academic year, paid membership dues to a club, or are listed as a member of a club on the sport club roster.

#### Penalties

Any team or individual found guilty of violating any of the eligibility rules shall forfeit all contests in which ineligible players participated. The Intramural Staff shall determine an individual's eligibility to engage in future contests.

#### Identification/URI ID Cards

All participants must present a valid URI ID Card prior to participating in any intramural sports contest or event. Players forgetting their ID's will not be allowed to participate. **No URI ID Card = No participation. The only exception to this policy is purchasing a Forgotten ID pass at the REC Service Center.**

## **IV. Rosters**

### **Adding Players to Roster**

In an effort to reach as many participants as possible, players may be added to the roster at any time during the regular season and tournament play, provided the new players meet ALL eligibility requirements. Participants who show up without having registered to the online team roster on IMLeagues, prior to game time, must do so by 3pm the next day, or they will NOT be allowed to play. Players may not be added to rosters during league playoffs. Team rosters freeze on the final day of competition during the regular season for league events.

### **Team Participation**

Any individual whose name appears on more than one team roster is considered to be an official member of that team for which he/she first plays and is not eligible to play for any additional team. **An individual may play on only one men's or women's team AND only one coed team.** A player listed on a scoresheet cannot switch teams for the remainder of that sport, league or tournament (exception: person did not participate in any contest). Any individual that has not checked in with Game Manager and plays, will be considered an ineligible participant until they do so.

### **Transferring Teams**

A player wishing to change teams after they have already played for another team will not be allowed to transfer. You must remain with the same team for the duration of the particular sport season. If, however, you appear on another team's roster but have not played for that team, you may request to transfer to another team. The Coordinator of Intramural Sports must approve all transfer requests in advance, prior to participation. These decisions will not be made on site for any Intramural events.

## **V. Captains Responsibilities**

Each team entering an intramural sports activity must have a captain. Captains must be playing members listed on the official team roster. The captain should be interested in the welfare of the Intramural Program as well as that of his/her team. He/she should be capable and conscientious person who will serve as a liaison between the Intramural Sports Office and the team. The role of the captain is crucial to the overall relationship between the Intramural Sports Program and the participants. Team captains' responsibilities include but are not limited to:

1. Attending mandatory captain's meetings before the start of each intramural sport. (Reviewing of sports rules, policies, eligibility, expectations, etc.)
2. Being familiar with the Intramural Sports Handbook rules and policies, passing along this information to all teammates and ensuring team compliance with all policies and procedures.
3. Maintaining team sportsmanship.

4. Checking the schedule on the intramural sports bulletin board or the IMLeagues website (<http://www.IMleagues.com/school/URI>) for accurate information pertaining to your team's schedule and standings. (Information concerning date, time, location of contest will not be given via telephone.)
5. Checking the IM Hotline (874.5815) for any potential weather cancellations involving your team and passing that information along to your teammates.
6. Promptly responding to Intramural Staff concerning schedule changes, eligibility inquiries, and player ejections.
7. Captains duty to ensure all player on his/her respect the judgment of officials.
8. Representing the team in the case of a protest.
9. Checking IMLeagues at least 3 times per week during sport season for updates and/or changes from the Intramural Staff. (**IMLeagues is the fastest and easiest way for Intramural Sports to send you important information.**)
10. Keeping their address, phone number and email up to date in the Intramural Sports Office.
11. Notifying the Intramural Sports Office if your team will not be showing for a scheduled contest.
12. Submitting complete and correct team/player information on all entry forms.

### Contest Rules

Rules and regulations are designed for the safety and protection of participants. It should be understood that by participating in Intramural Sports contests each individual has agreed to abide by all rules and regulations and is responsible for his/her behavior.

All contests shall be governed by Intramural rules adopted from NCAA, NIRSA, Rhode Island Interscholastic League or amateur rules. Modifications will be made to adjust for risk, space, time and other constraints. The official rules for each sport will be made available to all participants via the Intramural website before competition in that sport begins. The Intramural Sports Program reserves the right to institute any rule changes as deemed necessary and will notify team captains of any such changes.

### VI. Forfeits/Defaults

#### Forfeits

Forfeited contests needlessly waste time and resources and detract from the overall satisfaction levels for all parties involved in the Intramural Sports Program. By registering for any Intramural Sports event, participants are making a commitment to attend all regularly schedules contests. It is with this commitment in mind that the following policy regarding forfeits has been designed.

At the time of registration, each team is required to pay the registration fee plus a forfeit deposit of \$25. If the team does not forfeit any games during the course of the season, the forfeit deposit will be returned to the team captain and only the team captain at the conclusion of the season. Team captains may pick up forfeit deposits for a period of two weeks from the end of the playoffs for each sport. If the team captain does not pick up the forfeit deposit within the two-week period, the forfeit deposit will not be returned.

A forfeit is defined as any team or individual that fails to appear for any scheduled contest. Similarly, a forfeit will result when a team does not have at least the minimum number of players needed to play. Participants need to be signed in and ready to play at the appointed playing area prior to designated game time. **There is a maximum five (5) minute grace period.** Five minutes will be put on the clock and the clock will run. If the five minutes expire and the minimum number of participants are not checked in and ready to play, the game will be declared a forfeit at that time. If the minimum number of players do arrive within the allotted grace period, the game will be allowed to continue with the tardy team serving a sport specific penalty and the highest sportsmanship rating the team can get is a 3. For example, if a flag football team is tardy but arrives within the grace period, 5 minutes will come off the clock in the first quarter and the tardy team will begin the game trailing 10 to 0. See sport specific rule for details. Teams who are not ready to play after the five minute grace period has expired will receive a forfeit; decision will be made by onsite Supervisor. It is recommended that teams arrive 15 to 30 minute's prior to the start of each game in order to allow time to sign in and warm up.

All forfeited games will be recorded as a loss and the initial forfeit deposit will not be returned. Subsequently, a new forfeit deposit of \$25 must be paid in the Intramural Sports Office located in Keaney Gym 48 hours prior to the next scheduled game. This deposit is refundable provided that the team does not forfeit any other games. If a team does not put down another forfeit deposit within this time frame, they will be permanently removed from the schedule for remainder of that particular sport season. **This policy will be strictly enforced.** If there are any questions in regard to the forfeit policy, the Intramural Sports Office can be reached by calling 401.874.5972.

### Defaults

If a team knows in advance that it will not be able to make a scheduled contest, the captain should contact the Intramural Sports Office (874.5972). A default will be granted to each team or individual that has notified the Intramural Department according to the following deadlines:

- Games scheduled Monday- Friday→ notification must be received by 12pm on the day of the scheduled game.
- Games scheduled Saturday/Sunday→ notification must be received by 3pm on the Friday before the scheduled game.

Captains may contact the Intramural Sports Office by phone (874.5972) or by email at [imsports@etal.uri.edu](mailto:imsports@etal.uri.edu). This notification must come from the **team captain only**. All defaulted contests will be counted as a loss. However, the team will not be charged with a forfeit, will not owe a forfeit fee and will otherwise remain eligible for league playoffs and will remain in double elimination tournaments provided the defaulted contest does not result in the second loss.

### Dropped from Play

Teams are allowed to forfeit or default one game per season and still remain eligible for league playoffs. Teams with any combination of more than one forfeit and/or default will not be eligible for league playoffs. Teams that forfeit or default tournament games in a double elimination tournament will remain eligible unless the forfeited/defaulted contest results in the second loss. Teams that forfeit a game in a double elimination tournament will be eliminated unless an additional forfeit deposit is paid as outlined above. Forfeited and defaulted contests will not be rescheduled and are counted as losses.

### VII. Protest

No protests shall be entertained which concern judgment calls on the part of an official. Games that are protested over the interpretation of rules, which are upheld by the Coordinator of Intramural Sports with the infraction **believed to have a bearing on the final outcome of the game**, shall be played from that point, excluding time limit infractions.

### Player Eligibility

Any team or individual protesting the eligibility of a player should have sufficient reason to believe that the player is ineligible. To ensure honest sport competition, **protests of alleged eligibility violations must be made prior to games to the Intramural Supervisor rather than waiting to determine the outcome of the contest**. The Intramural Staff will check the eligibility of the accused player during the next business day.

### Rule Interpretation

A team captain can lodge a protest on a rule interpretation made by the Intramural Staff but must do so at the time of the incident. If a protest is going to be lodged, the captain must inform the Intramural Supervisor or Game Manager of his/her desire to protest and complete the necessary paperwork.

### Onsite Procedure

The on- site Intramural Supervisor will act as an arbitrator and can make a decision on the field. The Intramural Supervisor has the power to render a decision, as he/she deems appropriate. If the protesting party is not satisfied with the decision of the onsite Intramural Supervisor, they may appeal in writing to the Coordinator of Intramural Sports. The team captain must lodge protests at the time of the incident and the proper paperwork should be completed and filed with the Intramural Staff at the end of the game. Any protests lodged after this time will not be considered. All decisions rendered by the Coordinator of Intramural Sports are final.

## VIII. Scheduling of Contests

### Leagues

Some team sport events will be offered in a round robin league format. Each team will be scheduled for three to five regular season games (pending time constraints) and a single elimination postseason tournament for all teams that qualify. Only teams with a .500 or better record **AND** an average sportsmanship rating of 3.0 or higher **AND** not more than one sportsmanship rating of 2 or less during the regular season are eligible for the playoffs.

The IMLeagues software, based on the captain's time selection, will schedule all leagues. Time slots are on a first done, first choice basis for each event. (See IMLeagues How To). A minimum of four teams is required for all divisions. All schedules are final once posted upon the completion of the captains meetings for each event.

### Tournaments/Playoffs

Upon completion of regularly scheduled league play or in the event of a single or double elimination tournaments it is the responsibility of the team captain to check the tournament brackets posted on the Intramural Sports website ([www.uri.edu/recservices/imsports](http://www.uri.edu/recservices/imsports)) or the IMLeagues website ([www.imleagues.com/schools/URI](http://www.imleagues.com/schools/URI)) to find the date and time of the next game.

In some cases, teams may be required to play more than one game on the same day. Team captains are urged to pay particular attention to brackets in order to be aware of such instances. Copies of all tournament/playoff brackets will be on site for all Intramural events.

### Postponement

With the exception of inclement weather and facility scheduling conflicts, no contests shall be postponed without the approval of the Coordinator of Intramural Sports. Any contest postponed without formal approval shall be recorded as a loss for one or both teams.

### Rescheduling

Because of the number of teams involved in intramural play and corresponding facility space restrictions, there are very limited time frames to complete scheduled contests. Rescheduling of contests is rare. However, if a team is unable to attend a scheduled contest but desires to play that game at another time or date, it may be possible to reschedule. The Intramural Sports Program cannot guarantee a new playing time. In elimination tournaments, postponed contests must be rescheduled within a period of time that does not delay progress of the tournament itself. If a player or team knows of potential conflicts, notify the Intramural Sports Office as soon as possible (874.5972). All accommodations will be made by the Intramural Sports Program to work out these requests. However, if time/space is not available or the opposing team does not agree to reschedule, the contest will be played at its originally scheduled date and time.

## Cancellations/Weather

In some cases cancellations may be necessary due to inclement weather or facility scheduling concerns. In the event of inclement weather, call the IM Sports Hotline at 401.874.5815 an hour before scheduled game time for an update on the game schedule. IMLeagues, our online registration program, will also notify participants of any cancellations by email and if a phone number is provided, messages will be sent via text to all those who have this option enabled. Do not assume contest will be cancelled unless you are contacted via IMLeagues or you verify with the IM Sports Hotline.

Every effort will be made to reschedule cancelled/postponed games as best as space and time permits, however, we may not be able to reschedule all contests. The Intramural Sports Office makes decisions regarding inclement weather as early as possible. Sport Supervisors have the authority to postpone a contest in the event of inclement weather.

## **IX. Employment**

The Department of Recreational Services encourages students from diverse backgrounds to consider employment opportunities within the Intramural Sports Program. Experience is not necessary (but preferred); the desire to learn and participate is. The Intramural Sports Staff will provide training to all officials and game managers. Every staff member will be required to attend training sessions, which may include:

- Official/Game Manager clinics and meetings
- Rules examination
- Observation of games
- Continual evaluation and performance feedback

Intramural Sports Officials are University of Rhode Island students. They assume an important and difficult task. Their role is to produce a healthy sportsmanlike and enjoyable game situation for all. The Intramural Sports Program will make every effort to obtain the best possible officials. Any student who wishes to work as an official should inquire in the Intramural Sports Office located in Keaney Gym.

## **X. Sportsmanship**

Every team is responsible for the conduct of its players AND fans. Any conduct judged as detrimental to the participants, program or any particular contest may result in loss of the contest, suspension of the individual player, suspension of the entire team, or further disciplinary action. Simply put, poor sportsmanship will not be tolerated and will be dealt with swiftly and severely.

## URI Student Conduct Code

All University of Rhode Island students are subject to a URI Student Conduct Code outlined in the URI Student Handbook ([www.uri.edu/judicial/studenthandbook.pdf](http://www.uri.edu/judicial/studenthandbook.pdf)). One of the sections of the code states, "Physical or verbal threats which endanger the health, safety or welfare of oneself or another person are unacceptable. Repeated unwanted contact or communication by any means and behavior or verbal abuse that threatens to injure or endangers the health, safety, or welfare of oneself or another person is unacceptable. Harassment is conduct that has the purpose or effect of unreasonably

interfering with an individual's performance or creating an intimidating, hostile, or offensive environment." The Department of Recreational Services and the Intramural Sports Program will vigorously enforce all sections of the code to insure that all participants feel welcome and enjoy the benefits of a recreational activity.

### Sportsmanship Rating System

The team sports rating system will be instituted to provide additional sportsmanship regulations. Each team will be given a sportsmanship rating for each game by that game's officials/game manager. The rating will be given on a point scale. Teams may be excluded from the playoffs if they are habitual offenders of the sportsmanship rating system or are determined to be detrimental to the Intramural Sports Program and the other teams in that sport. The sportsmanship rating system is as follows:

5. Extremely good conduct in regards to teammates, opponents and program personnel.
4. Conduct is above average.
3. Warnings for foul/abusive language, taunting or threatening behavior, arguing or an ejection.
2. Multiple warnings or ejections.
1. Game is stopped. Team is belligerent toward IM Staff and/or is fighting

Teams which win by a default or forfeit will receive a "4" sportsmanship rating. The maximum sportsmanship rating possible is a "3" for games in which a player is ejected. Teams receiving a "2" or "1" rating during the regular season will receive written notification from the Coordinator of Intramural Sports informing them of their unacceptable behavior and that they are being placed on probation for the remainder of the academic year. This communication will be sent to the team captain. Teams receiving a "2" or "1" rating twice during a single sport season will be ineligible for the playoffs at the end of the season. Teams receiving a "2" or "1" rating during the playoffs will be eliminated from further competition in the playoffs and are subject to further disciplinary action to be determined by the Coordinator of Intramural Sports.

Any organization or individual ejected from any Intramural Sports event due to poor sportsmanship or any other violation of Intramural guidelines or sport rules is immediately suspended from ALL Intramural Sports activities/events for an indefinite period of time and is not allowed to participate in any other games/events pending a disciplinary hearing. Any such individual must meet with the Intramural Sports Disciplinary Action Committee composed of Head Supervisors, Undergraduate Assistant, Rec Services Professional staff member, and the Supervisor present during the incident, along with/or with the Coordinator of Intramural Sports prior to being reinstated in the Intramural Program. Individuals will be given the opportunity to present their side of the story and participate in due process to insure protection of their rights. The Committee will hear inform all parties and render a final decision on further disciplinary action, if any, and subsequent player eligibility.

## **XI. Discipline Policy**

All participants will be subject to this policy. Please read the policy carefully and be prepared to inform your teammates once the season starts. The following policy serves as a general framework for addressing violations of Intramural policies and procedures. The Disciplinary Action Committee and Coordinator of Intramural Sports reserve the right to adjust any penalty on a case by case basis.

### Major Offenses

Major offenses will simply not be tolerated. Major offenses and their ramifications include, but are not limited to:

Fighting/attempting to strike another individual or involved in an altercation

Aggressive physical contact with an intramural employee

Playing under the influence of alcohol or drugs

1<sup>st</sup> offense: semester suspension (summer does not count)\*\*

2<sup>nd</sup> offense: Permanent suspension from intramurals

\*\*In order to be reinstated after 6 months, you must schedule a meeting with the Coordinator of Intramural Sports.

### **Intentional damage/destruction of facilities/equipment**

1<sup>st</sup> offense                      Participant is removed from the game, team charged with a loss, team and player suspended until participant pays for replacement of damaged equipment.

2<sup>nd</sup> offense                      Participant is given a permanent suspension and will be charged for the replacement of the damaged equipment.

If spectators are involved in one of the major offenses, the ramifications are as follows:

1<sup>st</sup> offense                      Spectators will be banned from the Mackal/Keaney/Tootell Complex and from Northern Lights Sports Complex for 3 months.

2<sup>nd</sup> offense                      Spectators will be banned from the Mackal/Keaney/Tootell Complex and Northern Lights Sports Complex for 1 year

**\*\*\*In addition to the aforementioned sanctions, If the action warrants, the Intramural Sports Program will refer the case to the URI Student Conduct Code system for further disciplinary action.**

## Secondary Offenses

Secondary offenses will be dealt with in a different manner. Any player ejected from an intramural contest for any reason is automatically suspended indefinitely from all intramural activities and must meet with the Intramural Sports Disciplinary Action Committee and/or Coordinator. The Coordinator and/or Committee will render a decision on further disciplinary action (if any) and subsequent participant eligibility. Individuals will remain suspended from all intramural activities until meeting with the Disciplinary Action Committee. Secondary offenses and their ramifications include, **but are not limited to:**

- **Profane language/obscene gestures**
- **Unnecessary physical contact/minor contact with any Intramural Sports employee:**

1 <sup>st</sup> offense	Removed from the game and suspended indefinitely
2 <sup>nd</sup> offense	Removed from the game and suspended permanently from intramurals
- **Verbally abusing/threatening an official/supervisor**

1 <sup>st</sup> offense	1 month suspension
2 <sup>nd</sup> offense	Semester suspension
3 <sup>rd</sup> offense	Permanent suspension from intramurals
- **Ineligible player/playing under a false name**

1 <sup>st</sup> offense	Team that player played for will be charged with a loss for ALL games that there were playing as an ineligible participant
2 <sup>nd</sup> offense	Player is suspended from intramural play for 1 year
3 <sup>rd</sup> offense	Permanent suspension from intramurals

**\*\*\*In addition to the aforementioned sanctions, If the action warrants, the Intramural Sports Program will refer the case to the URI Student Conduct Code system for further disciplinary action.**

## Appeals

The sanctions listed above serve only as a guideline for addressing poor sportsmanship and inappropriate behavior by Intramural participants. However, the Intramural Sports Program reserves the right to impose additional sanctions on a case by case basis. The Intramural Sports Program Disciplinary Action Committee and/or Coordinator of Intramural Sports will handle all disciplinary matters. Participants may appeal any penalty imposed by the Intramural Disciplinary Action Committee to the Coordinator of Intramural Sports, but run the risk of having the penalty increased if the Coordinator of Intramural Sports does not uphold the appeal.

## Professional Discretion

The Coordinator of Intramural Sports will use professional discretion, when necessary, to make adjustments and exceptions to any Intramural Sports guidelines and/or rules if it is deemed to be in the best interest of the entire program.

## **XII. Assumption of Risk:**

There are certain risks of injury that are inherent to participation in Intramural Sports, special events, athletics and recreational activities at the University of Rhode Island. Participation in athletics and recreation activities involves the risk of personal discomfort and injury with may include muscle soreness, strains and sprains, as well as cardiovascular problems: Potentially event heart attack, permanent disability and possible death. Use of equipment, facilities and premises of the University of Rhode Island while participating in athletic and recreational activities constitutes a risk regardless of the nature of the injury. The University of Rhode Island, the Board of Governors of Higher Education, their agents, employees and the State of Rhode Island shall not be liable for any injury, loss or damages suffered or sustained while participating in IM sports, special events, athletics and recreational activities.

Therefore, participation in Intramural Sports is strictly voluntary. The University of Rhode Island assumes no responsibility for any student with existing health conditions that make it inadvisable for him/her (player) to participant. It is strongly recommended that every participant successfully complete an annual physical and has adequate health insurance to cover any accident, medical, health or personal injuries prior to participation in Intramural Sports, special events, athletics and recreational activities at the University of Rhode Island.

The rules and regulations provided by the Intramural Staff are designed for the safety and protection of participants and staff. Participants are expected to know, understand and abide by these rules and regulations at all times.

## Heath

It is the policy of the University of Rhode Island that all full-time students as well as international students and their dependents have current health insurance to provided cooperage fro unexpected, extended and expensive care resulting from accidents and illnesses that are not covered by the Student health Service fee. Students are required to purchase the University sponsored insurance unless evidence of comparable coverage in another plan is provided to the University through a completed waiver form. Part-time students at URI may utilize services located in the Potter Building at URI Health Services provided they have paid the Health Service Fee and are covered under a health insurance plan. Regardless of health insurance, all students who pay the Heath Services Fee are eligible to services including: Ambulance/Emergency Transport Services (URI EMS), office visits with URI Health Services providers, and more. Please contact the URI Health Services Office for more detailed information regarding health insurance.

Visit [www.uri.edu/health](http://www.uri.edu/health) for more information regarding Health at URI

## Alcohol/Tobacco, and Illegal Drugs

The Department of Recreational Services believes that participation in recreational activities is a positive, healthy experience that provides enjoyment to our participants. Persons are not permitted to consume or be under the influence or in possession of: alcohol (regardless of age), illegal drugs or substance, while at any facility operated by the Department of Recreational Services and is a violation of the University's policy. Anyone suspected to be in under the influence of alcohol, illegal drugs or substance, or seen in possession for alcohol, illegal drug or substance, will not be eligible to participate and will be asked to leave immediately. If necessary, the URI Campus Police will be notified. The Coordinator of Intramural Sports and the Head Supervisor will be notified immediately. In addition, the Director of Recreational Services and the Coordinator of Intramural Sports will refer the incident including names/players/teams to the Student Conduct System and procedures outlined the URI Student Handbook will be followed.

The use of tobacco products is prohibited at all facilities operated by the Department of Recreational Services. If participants or spectators are using or suspected of using tobacco products at one to the facilities, the Sport Supervisor will inform those individuals of this policy and insist that the usage stop immediately. IF the individual refuse to cooperate with this policy, they will be asked to leave the facility.

## Injuries, Open Wounds & Lacerations

Whenever an Intramural Sports participant suffers a laceration or wound where oozing or bleeding occurs, the competition shall be stopped at the earliest possible time, and the participant will be required to leave the field of play. The participant will not be allowed to return to the competition until the wound has been covered and the oozing or bleeding has stopped.

Participation in sporting activities may cause injury and exposure to blood borne pathogens. Blood borne pathogens are pathogenic microorganisms that are present in human blood and can cause diseases in humans. These pathogens include, but are not limited to, Hepatitis B virus (HBV) and Human Immunodeficiency Virus (HIV). The Intramural Sports Program will make every effort to minimize exposure to its employees and participants. Because the Intramural Staff is trained and certified to respond to emergency and blood exposure situations, we ask that they be contacted immediately to respond to any injury.

All injuries should be reported to the game officials, game managers or sport supervisors. The IM Staff, with a first aid kit, can handle all minor injuries or the injured person may go, with assistance, to the Health Services Office located in the Potter Building for treatment. The student supervisor in charge will handle all major injuries or emergencies immediately by calling campus police at 401.874.2121 and proceeding with First Aid/CPR/AED as needed. Assistance will be sent as soon as possible.